Periodic Progress Meeting

Part of the marking scheme is to have at least 10 recorded meetings with your supervisor. Please refer to the module specifications. Remember to tick "Send me an email receipt of my responses" at the end of this page to receive a confirmation email. Please note that you need to forward the "confirmation email" to your supervisor in order to validate this submission.

1.Student Name: Ruya Kumru-Holroyd

2.P-number: P2512547

3.Email address: p2512547@my365.dmu.ac.uk

4.Project Title: Creating a control mapping program for game accessibility

5.Supervisor: Jethro Shell

6.Objectives for Period (max 100 words):

7.Summary of Progress for Period (max 100 words): Been doing research and collecting information and writing it down, collecting references with research and having it in a word document and hand-written notes. Thought of some ideas for one prototype game.

8.Problem Areas and Suggested Solutions (max 100 words): To organise time and set a schedule of what needs to be done, look at marking rubric for first deliverable and use it to plan. Split up research and organise into sections.

9.Objectives, Deliverables & Plan for Next Period (max 100 words): Begin writing report and Literature review, also begin to design and create first prototype game. Also make a test plan as begin the actual coding and designing of prototypes and the mapping program.

10.Student Signature:

11.Supervisor Signature:

12.Comments (if any, max. 200 words):

13.Date of the Meeting: 24/11/21

14.Date of next Meeting: